

Direct Call For Fire - (Brevity Color Coded)

'[FDC/O], this is [FO], request/relay...

_____, _____, **over.**'
(WARNO-AF/FFE/SUP/ILLU.) (HIGH-ANGLE? MOE-T)

A)'Grid, figures, _____ - _____, **over.**'
(Accurate! Point target: 10 digit preferred, area target: 8 digit preferred)

B)'Polar, _____ - _____,
(Fast!) (Current FO Location, 6 digit or better)
_____ mils _____ meters, **over.**'
(OT Direction) (Distance to target)

C)'Shift known point, _____
_____, **over.**'
(No Map & Tools!) Vertical: UP/DOWN, Range: ADD/DROP, Lateral OT: L/R)

' _____ ,
(Size and Type of the target [2 squads infantry, 2 vehicles])

' _____ ,
(Action of the target [moving, stationary, rushing, patrolling])

' _____ ,
(Type of the target protection [over head protection, bunkers, ...])

' _____ ,
(MOE-TOA: 'Precision Fire - Destruction | Registration')

' _____ ,
(MOE-DC: 'Danger Close'? Mortar/Artillery 600m, Naval 1000m+)

' _____ ,
(MOE-M: 'Mark, orientation/registration')

' _____ ,
(MOE-A: '<HE/WP/ICM?> + <Fuze?> + <# rounds?>')

' _____ ,
(MOE-D: open/linear/converged/irregular sheaf + width, length, attitude)

' _____ ,
(MOF: Platoon Battery Left/Right?)

' _____ ,

(MOC: At my command, can't observe, TOT, cont./coord. illumination, continuous fire, cease loading, check firing, repeat, followed by)

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